What are the organizing principles in the way that we construct methods, tools, and projects within digital humanities? In what ways do we consider race, gender, sexuality, and ability in the code-based projects we engage in? How do we construct communities of practice that are inclusive and thoughtful? These are some of the questions our presenters will engage with in individual lectures and a panel discussion, on critical approaches towards (digital) humanities. Lunch will be served.

### Locating Digital Gardens: Reconstructing a Diverse Digital Humanities History

**Amy Earhart**  
Associate Professor of English, Texas A&M University

Riffing off of Alice Walker’s essay, this talk will interrogate the hidden histories of early digital humanities social justice and activist work. After constructing the genealogy of such work, I will discuss what current digital humanities practice might learn from early practitioners.

### Moments of refusal: Thinking through antiblackness and Black futurity in social and cultural studies

**Michael J. Dumas**  
Assistant Professor, African American Studies & Education, UC Berkeley

Professor Dumas will briefly explore what it means to research and document contradictory historical moment(s) of official anti-racist progress and white innocence, on the one hand, and on the other hand, enduring white defensiveness and racial fragility in the face of material and psychic Black suffering. How do we refuse hegemonic constructions of historical racial memory in our own work, and how do we acknowledge and honor attempts by insurgent Black subjects to refuse antiblackness and put forward alternative notions of Black historicity and futurity?

### Fan Data: Using Digital Humanities Tools to Analyze Online Archives of User-Generated Content

**Abigail de Kosnik**  
Assistant Professor, New Media & Theater, Dance & Performance Studies, UC Berkeley

Since 2012, Prof. De Kosnik has been conducting quantitative research on data from online fan fiction archives. In this talk, De Kosnik will present her team’s analysis of the scale, rate, and timing of fan fiction production on the largest fan archives (Fanfiction.net and Archive of Our Own), and will discuss some of the complexities that her team encountered in the course of developing scrapers and visualizations.